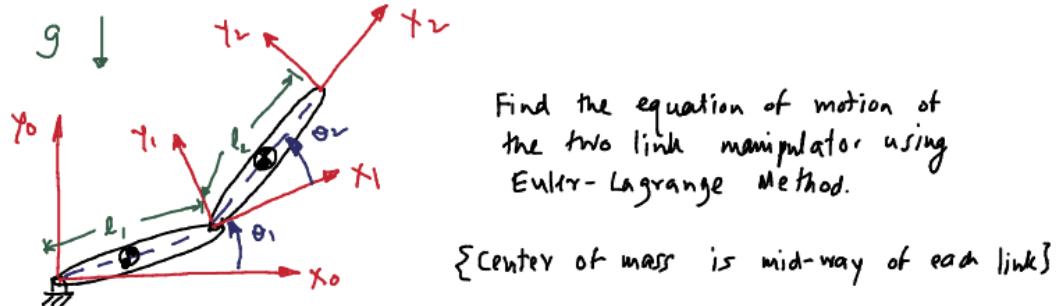


```

clc
close all
clear all

```

Simulation of a two-link manipulator



SOLUTION

Link i	a _i	α _i	d _i	θ _i
1	l ₁	0	0	θ ₁
2	l ₂	0	0	θ ₂

```

%%%%% INITIALIZE PARAMETERS %%%%
%DH for link 1 except thetal
parms.a1 = 1;
parms.alphal = 0;
parms.d1=0;

%DH for link 2 except theta2
parms.a2 = 1;
parms.alpha2 = 0;
parms.d2=0;

%mass, inertia and gravity.
parms.m1 = 1;
parms.I1 = 0.5;
parms.m2 = 1;
parms.I2 = 0.5;
parms.g = 10;

%stuff for animation
parms.time_delay = 0.1; %delay between frames, will need some fine tuning for diff
parms.framespersec = 30;

%step size for integration. Accuracy increases as h decreases
h = 0.001;

%set the time
t0 = 0;

```

```
tN = 5;
N = (tN-t0)/h;
t = linspace(t0,tN,N);

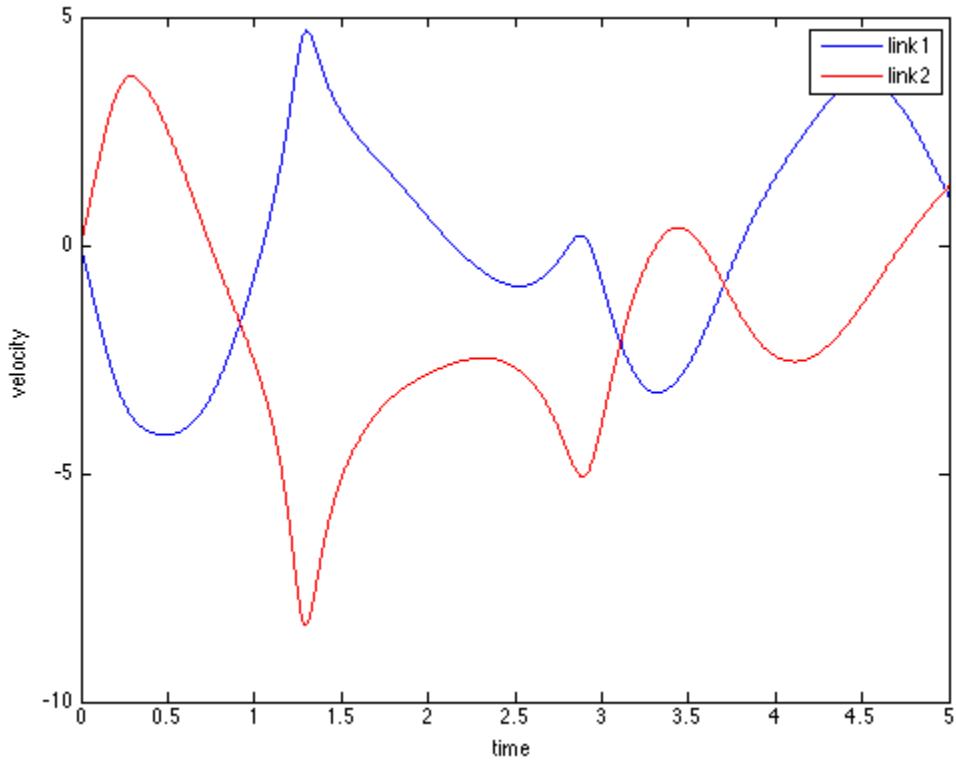
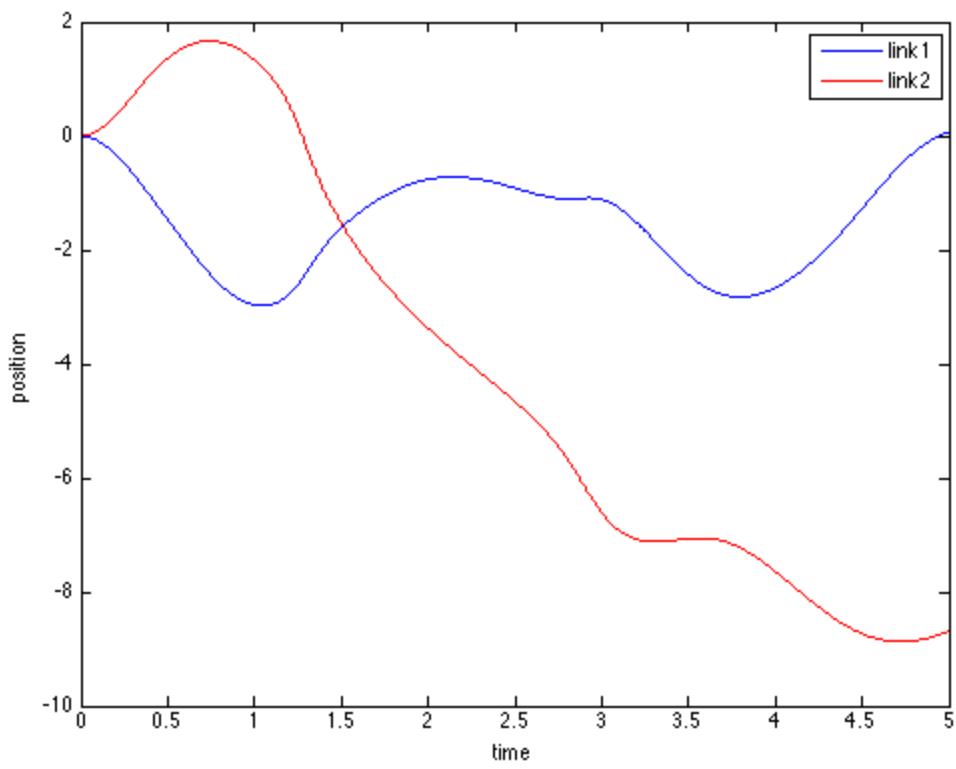
%initial conditions
thetal = 0;
thetaldot = 0;
theta2 = 0;
theta2dot = 0;
x0=[thetal thetaldot theta2 theta2dot]';

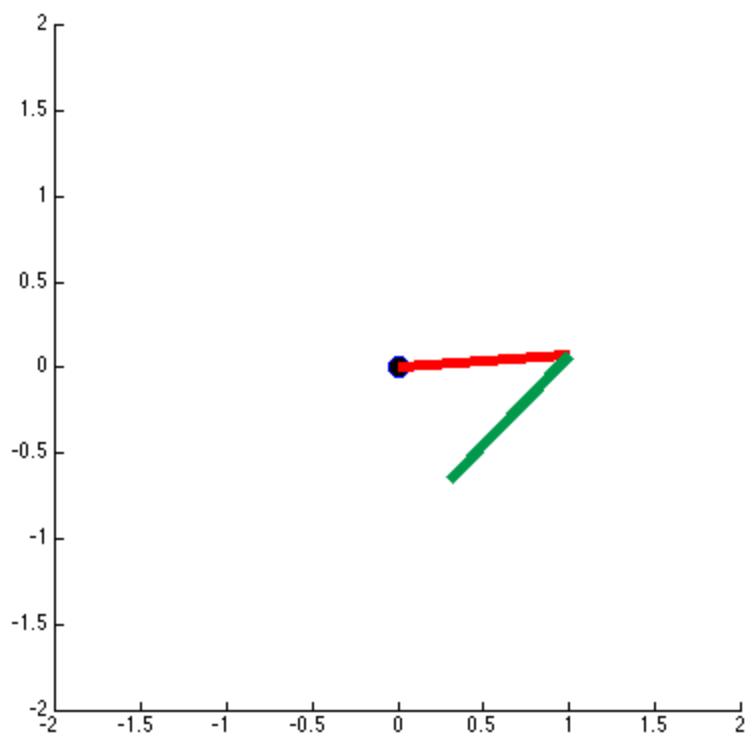
%integrate equations of motion
x = ode4('twolink_rhs',t,x0,parms);

%do some plots
figure(1)
plot(t,x(:,1), 'b', t,x(:,3), 'r');
xlabel('time');
ylabel('position');
legend('link1','link2');

figure(2)
plot(t,x(:,2), 'b', t,x(:,4), 'r');
xlabel('time');
ylabel('velocity');
legend('link1','link2');

figure(3) %animation
twolink_animation(t,[x(:,1), x(:,3)],parms);
```





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