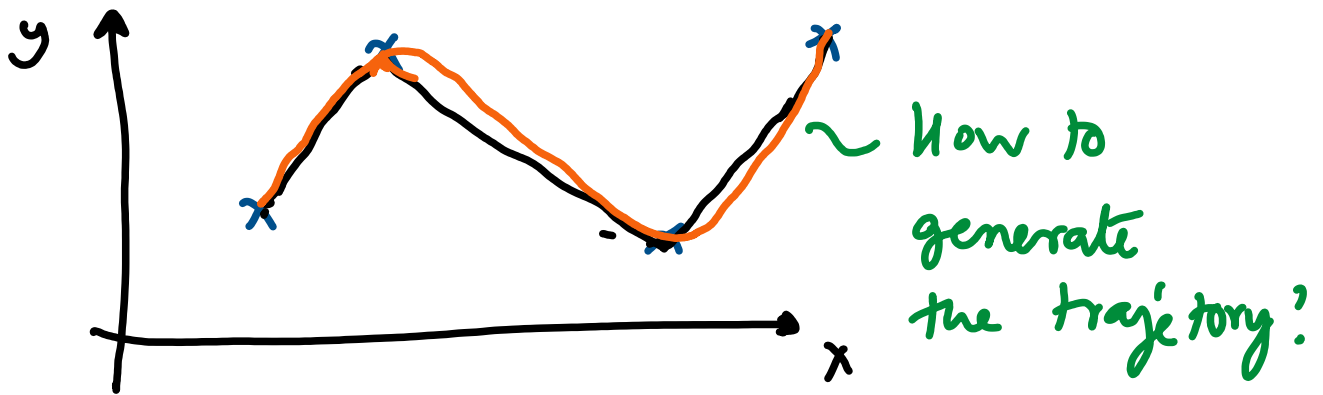
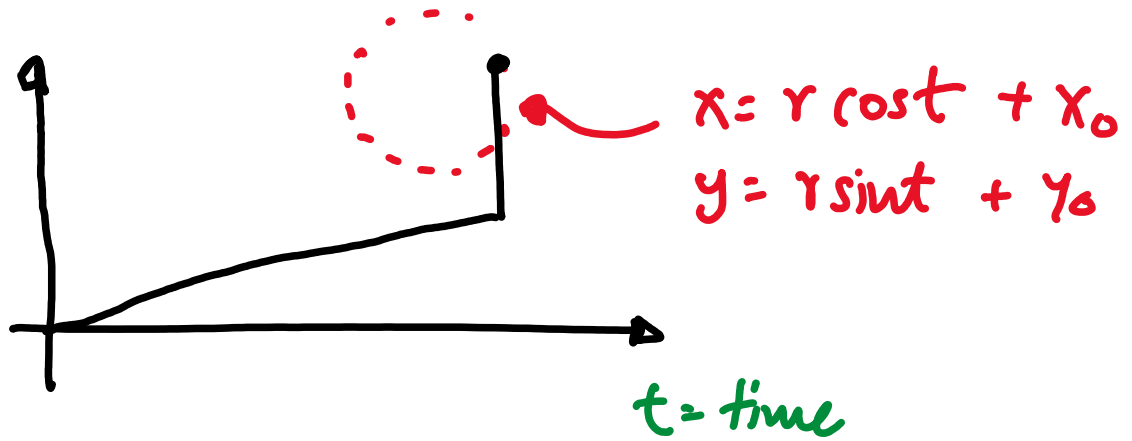


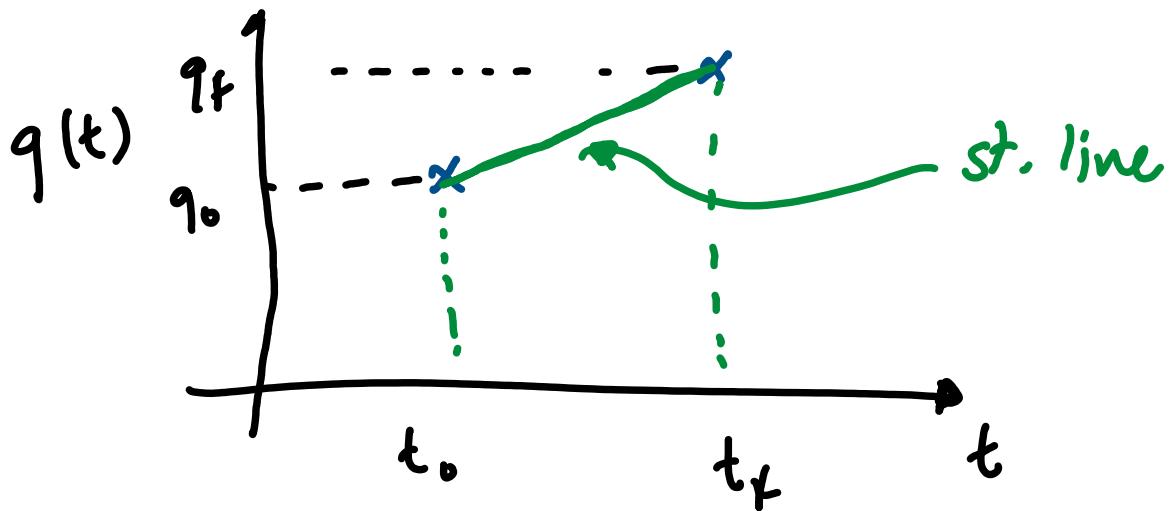
Trajectory Generation



Conditions:

- i) Pass through given points
- ii) Smooth
- ...

① Linear profile



$$q(t) = a_0 + a_1 t \quad a_0, a_1 \text{ are unknowns.}$$

$$q_0 = a_0 + a_1 t_0$$

$$q_f = a_0 + a_1 t_f$$

$$\begin{bmatrix} q_0 \\ q_f \end{bmatrix} = \begin{bmatrix} 1 & t_0 \\ 1 & t_f \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \end{bmatrix}$$

$\underbrace{\hspace{1.5cm}}_b \quad \underbrace{\hspace{2.5cm}}_A \quad \underbrace{\hspace{1.5cm}}_X$

$$b = AX$$

$$\Rightarrow X = A^{-1} b$$

$$x = A^{-1}b$$

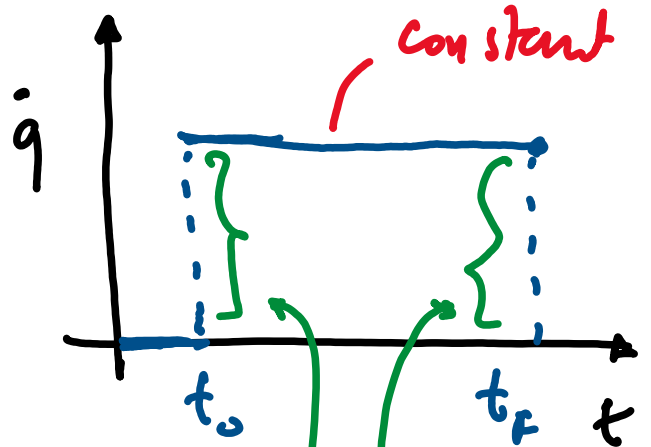
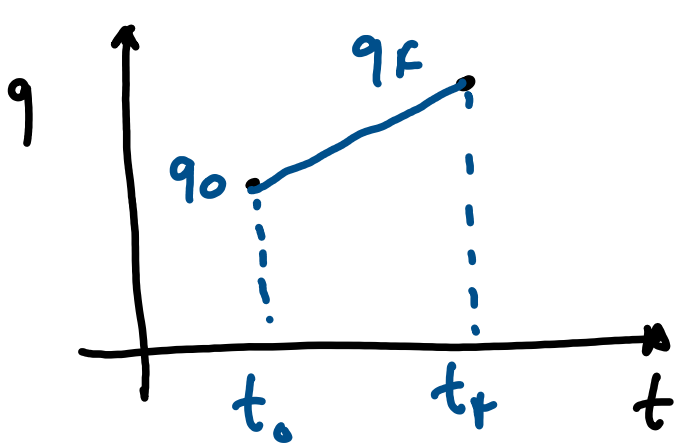
$$\begin{bmatrix} a_0 \\ a_1 \end{bmatrix} = \begin{bmatrix} 1 & t_0 \\ 1 & t_f \end{bmatrix}^{-1} \begin{bmatrix} q_0 \\ q_f \end{bmatrix}$$

$$= \frac{1}{(t_f - t_0)} \begin{bmatrix} t_f & -t_0 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} q_0 \\ q_f \end{bmatrix}$$

$$\begin{bmatrix} a_0 \\ a_1 \end{bmatrix} = \begin{bmatrix} \left\{ \frac{q_0 t_f - q_f t_0}{t_f - t_0} \right\} \\ \left\{ \frac{q_f - q_0}{t_f - t_0} \right\} \end{bmatrix}$$

$$q(t) = \left(\frac{q_0 t_f - q_f t_0}{t_f - t_0} \right) + \left(\frac{q_f - q_0}{t_f - t_0} \right) t$$

$$\dot{q} = \left(\frac{q_f - q_0}{t_f - t_0} \right) = \text{constant}$$



Bad for motors jump in the velocity.

To avoid this, we set 4 conditions.

$t = t_0$	$q = q_0$	}	4 conditions
$t = t_f$	$q = q_f$		
$t = t_0$	$\dot{q} = 0$		
$t = t_f$	$\dot{q} = 0$		

$\rightarrow q(t) = a_0 + a_1 t + a_2 t^2 + a_3 t^3$
4 constants, 4 conditions.

$\rightarrow \dot{q}(t) = a_1 + 2a_2 t + 3a_3 t^2$
 $\dot{q}(t) = 2a_2 + 6a_3 t$ - st. line

$$t = t_0 \quad q_0 = a_0 + a_1 t_0 + a_2 t_0^2 + a_3 t_0^3$$

$$t = t_f \quad q_f = a_0 + a_1 t_f + a_2 t_f^2 + a_3 t_f^3$$

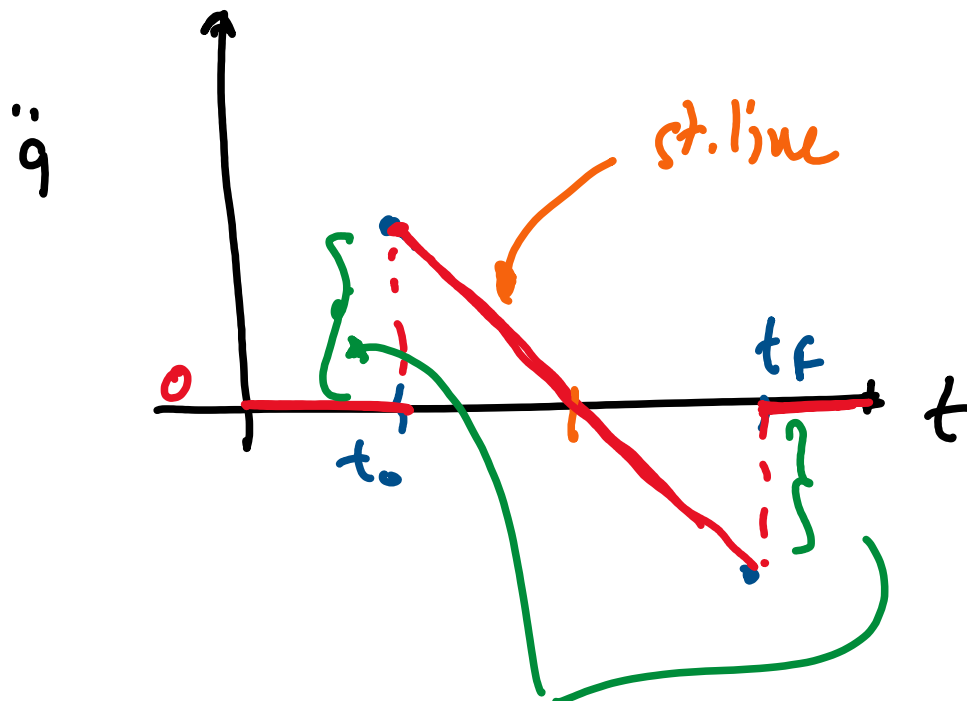
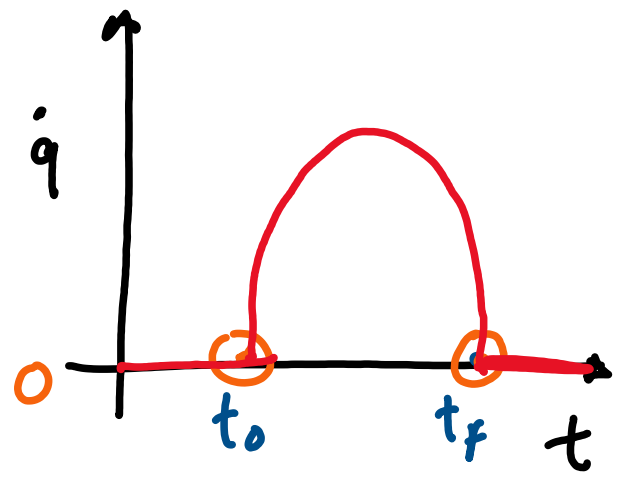
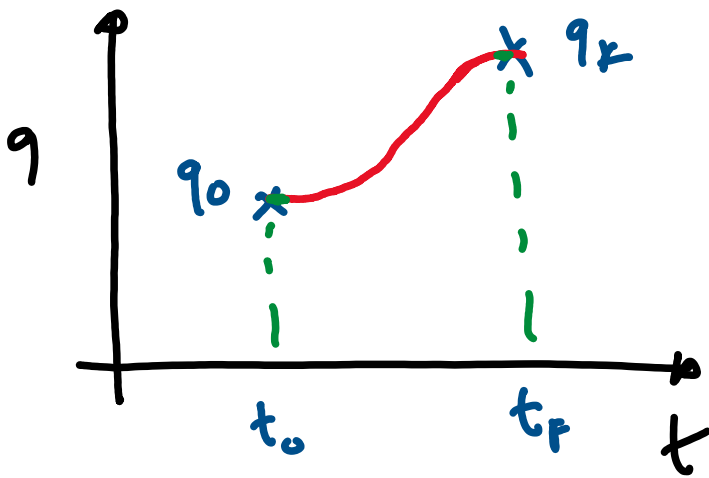
$$t = t_0 \quad 0 = -a_1 + 2a_2 t_0 + 3a_3 t_0^2$$

$$t = t_f \quad 0 = a_1 + 2a_2 t_f + 3a_3 t_f^2$$

$$\underbrace{\begin{bmatrix} q_0 \\ q_f \\ 0 \\ 0 \end{bmatrix}}_b = \underbrace{\begin{bmatrix} 1 & t_0 & t_0^2 & t_0^3 \\ 1 & t_f & t_f^2 & t_f^3 \\ 0 & 1 & 2t_0 & 3t_0^2 \\ 0 & 1 & 2t_f & 3t_f^2 \end{bmatrix}}_A \underbrace{\begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \end{bmatrix}}_X$$

$$b = AX$$

$$X = A^T b$$



acceleration is discontinuous.

bad for motors

To avoid this, we add 2 more conditions

$$t = t_0 \quad q = q_0$$

$$t = t_f \quad q = q_f$$

$$t = t_0 \quad \dot{q} = 0$$

$$t = t_f \quad \dot{q} = 0$$

$$t = t_0 \quad \ddot{q} = 0$$

$$t = t_f \quad \ddot{q} = 0$$

6 conditions

Assume $q = a_0 + a_1 t + a_2 t^2 + a_3 t^3 + a_4 t^4 + a_5 t^5$

6 constant

\ddot{q} will be discontinuous.

↳ jerk.

add 2 more conditions. 7th order poly.

\ddot{q} — snap

$\ddot{\dot{q}}$ — crackle

$\ddot{\ddot{q}}$ — pop

Stop at 6 conditions \dot{q} is continuous
& conditions \ddot{q} is continuous.