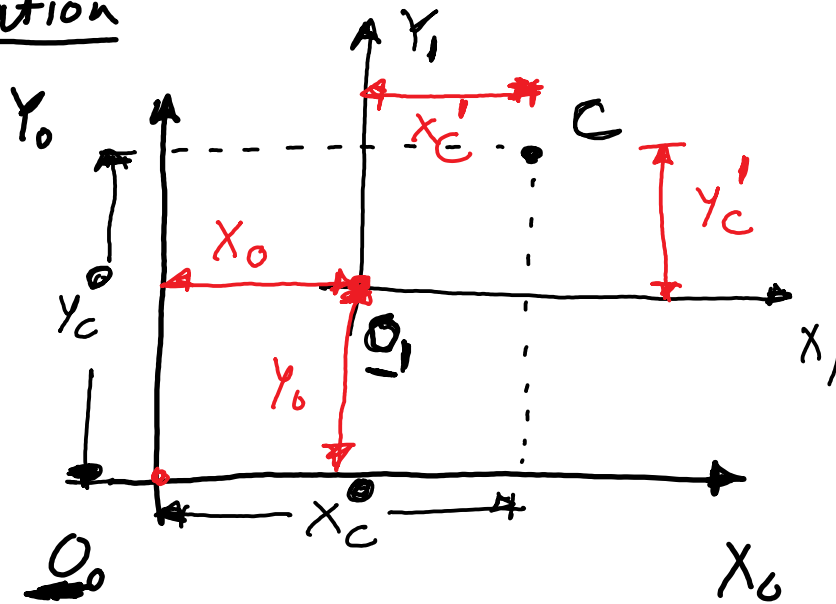


Coordinate Frames

1 Translation



Fixed
Frame

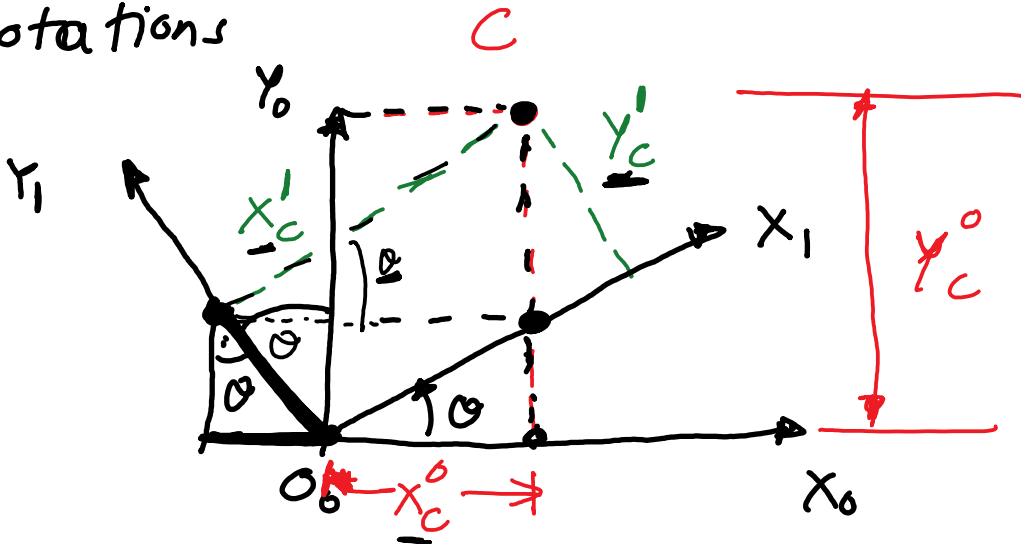
$$C^0 = \begin{bmatrix} x_c^0 \\ y_c^0 \end{bmatrix} \quad (\text{Position of } C \text{ wrt. frame } O_0 - X_0 - Y_0)$$

$$C^1 = \begin{bmatrix} x'_c \\ y'_c \end{bmatrix} \quad (\text{Position of } C \text{ wrt. frame } O_1 - X_1 - Y_1)$$

$$O_1^0 = \begin{bmatrix} x_0 \\ y_0 \end{bmatrix} \quad (\text{Position of } O_1 \text{ wrt. frame } O_0 - X_0 - Y_0)$$

$$O_0^1 = \begin{bmatrix} -x_0 \\ -y_0 \end{bmatrix} \quad (\text{Position of } O_0 \text{ wrt. frame } O_1 - X_1 - Y_1)$$

2 Rotations



$$x_c^0 = x_c^1 \cos \theta - y_c^1 \sin \theta$$

$$y_c^0 = x_c^1 \sin \theta + y_c^1 \cos \theta$$

$$\begin{bmatrix} x_c^0 \\ y_c^0 \end{bmatrix} = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} x_c^1 \\ y_c^1 \end{bmatrix}$$

$$C^0 = R_1^0 C^1$$

$$\begin{bmatrix} x_c^1 \\ y_c^1 \end{bmatrix} = \begin{bmatrix} \cos \alpha & \sin \alpha \\ -\sin \alpha & \cos \alpha \end{bmatrix} \begin{bmatrix} x_c^0 \\ y_c^0 \end{bmatrix}$$

$$C^1 = R_0^1 C^0$$

Naming

frame

P*

point of interest

NOTE:

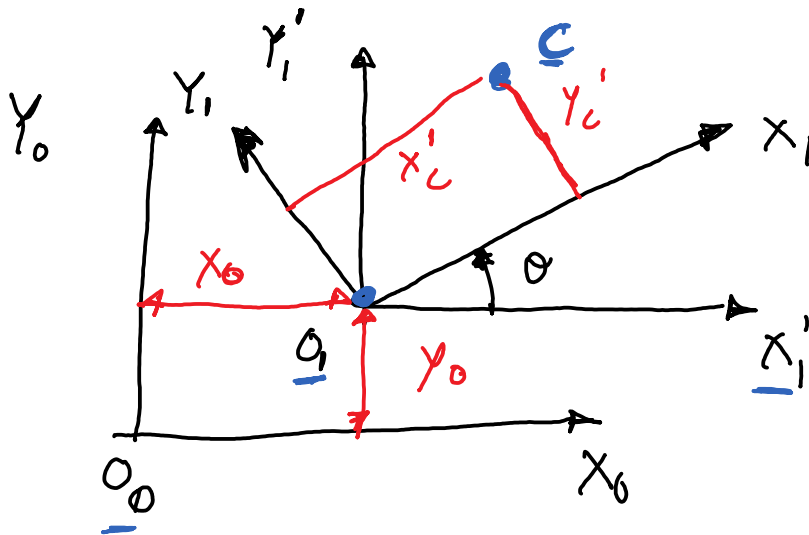
$$R_1^0 = (R_0^1)^T$$

Property

$$R_1^0 (R_1^0)^T = I$$

$$\Rightarrow (R_1^0)^T = (R_1^0)^{-1}$$

3 combined translation and rotation



$$\underline{C}' = R_1^0 \underline{C}^1$$

position of C in frame $O_1 - X_1' - Y_1'$

$$C^0 = O_1^0 + C^1$$

$$C^0 = \underline{O}_1^0 + \underline{R}_1^0 \underline{C}^1$$

↑
translation

↑
rotation