

## 3D Angular velocity (contd.)

- ①  $S(a) + S^T(a) = 0$        $S$  — skew symmetric matrix
  - ②  $\vec{a} \times \vec{b} = S(a) b$
  - ③  $R S(a) R^T = S(Ra)$
- $S = \begin{bmatrix} 0 & -a_z & a_y \\ a_z & 0 & -a_x \\ -a_y & a_x & 0 \end{bmatrix}$
- 

3-2-1 Euler angle

$$r = R r_b$$

r - world frame  
 $r_b$  - body frame  
 $R$  - rotation matrix

Differentiating wrt. to time

①  $\dot{r} = \dot{R} r_b + R \dot{r}_b$   $\sim$  we will come back to this

We know that  $RR^T = I$

Differentiate  $\dot{R} R^T + R \dot{R}^T = 0$

$$\ddot{R} R^T + ((\dot{R} \dot{R}^T)^T)^T = 0$$

$$\ddot{R} R^T + (\dot{R} R^T)^T = 0$$

$(AB)^T = B^T A^T$   
 where  
 $A = R$   
 $B = \dot{R}^T$

$$S(a) + S^T(a) = 0 \leftarrow \frac{\dot{R} R^T}{S(a)} + \frac{(\dot{R} R^T)^T}{S(a)} = 0$$

$$S(a) = \underbrace{\dot{R} R^T}_{\text{where } a \text{ is some vector}}$$

where  $a$  is some vector

Post multiply by  $R$

$$S(a)R = \dot{R} R^T R$$

$\boxed{= I}$

$$\dot{R} = S(a)R \quad \text{--- (2)}$$

From (1)  $\dot{r} = \dot{R} r_b$

From (2)  $\dot{r} = S(a) R \underline{r_b} \quad \text{--- (3)}$

We know that  $r = R r_b$

$$r_b = \underline{R^{-1}} r$$

$$r_b = \underline{R^T} r$$

$$\left. \begin{array}{l} RR^T = I \\ R^{-1}RR^T = R^{-1} \\ R^T = R^{-1} \end{array} \right\}$$

From (3)  $\dot{r} = S(a) R \underbrace{R^T r}_{= I}$

$$\textcircled{4} - \dot{r} = S(a)r \quad \left. \begin{array}{l} \dot{r} = S(a)r \\ \dot{r} = axr \end{array} \right\} \xrightarrow{\vec{a} \times \vec{I} = S(a)b}$$

We also know that  $\dot{r} = \omega \times r$  true in 2D & 3D

From (4) and (5)  $a = \omega$

$$\dot{R} R^T = \underline{s(\omega)} \quad \text{or} \quad \dot{\underline{R}} = \underline{s(\omega)} \underline{\underline{R}}$$

$$s(\omega) = ?$$

$$s(\omega) = \begin{bmatrix} 0 & -\omega_z & \omega_y \\ \omega_z & 0 & -\omega_x \\ -\omega_y & \omega_x & 0 \end{bmatrix}$$

→ Now is  $\omega$  related to  $\dot{\psi}, \dot{\theta}, \dot{\phi}$   
euler angles

\*  $s(\omega) = \dot{\underline{R}} R^T$  But-  $R = \underline{R}_z(\psi) \underline{R}_y(\theta) \underline{R}_x(\phi)$

$$= \frac{d}{dt} (R_z R_y R_x) R^T$$

$$s(\omega) = \underbrace{\dot{R}_z R_y R_x R^T}_{(1)} + \underbrace{\dot{R}_z R_y R_x R^T}_{(2)} + \underbrace{\dot{R}_z R_y R_x R^T}_{(3)}$$

$$(1) \quad \dot{\underline{R}_z R_y R_x R^T} = \dot{R}_z R_y R_x \{ \underline{R}_z R_y R_x \}^T$$

$$= \dot{R}_z R_y R_x \underbrace{R_x^T R_y^T R_z^T}_{I}$$

$$= \dot{R}_z R_z^T$$

$$\dot{\underline{R}} = \underline{s(\omega)} \underline{\underline{R}}$$

$$= \underline{\dot{R}_z(\psi)} \underline{R_z^T(\psi)}$$

$$\dot{\underline{R}_z} = \underline{s(\dot{\psi})} \underline{\underline{R}_z}$$

$$= \underline{s(\dot{\psi} k)} \underline{R_z} \underline{R_z^T} = \underline{\underline{s(\dot{\psi} k)}}$$

$$\begin{aligned}
 \textcircled{2} \quad & \underline{\underline{R_z R_y R_x}} R^T = R_z \dot{R}_y R_x (\underline{\underline{R_z R_y R_x}})^T \\
 & = R_z \dot{R}_y \underline{\underline{R_x}} R_x^T R_y^T R_z^T \\
 & = R_z \dot{\underline{R}_y} \overset{I}{R_y^T} R_z^T \\
 & = R_z \underset{I}{S(\dot{\theta}^j)} \dot{R}_y R_y^T R_z^T \\
 & = R_z S(\dot{\theta}^j) R_z^T \quad \boxed{RS(a)R^T = S(Ra)} \\
 & = \underline{\underline{S(R_z \dot{\theta}^j)}}
 \end{aligned}$$
  

$$\begin{aligned}
 \textcircled{3} \quad & \underline{\underline{R_z R_y}} \dot{R}_x R^T = R_z R_y \dot{R}_x (\underline{\underline{R_z R_y R_x}})^T \\
 & = R_z R_y \dot{\underline{\underline{R_x}}} (\underline{\underline{R_x^T R_y^T R_z^T}}) \\
 & = R_z R_y \underset{I}{S(\dot{\phi}^i)} \dot{R}_x R_x^T \overset{I}{R_y^T R_z^T} \\
 & = \underline{\underline{R_z R_y}} \underset{I}{S(\dot{\phi}^i)} (\underline{\underline{R_z R_y}})^T \quad \left\{ \begin{array}{l} (AB)^T = \\ B^T A^T \end{array} \right\} \\
 & = S(R_z R_y \dot{\phi}^i)
 \end{aligned}$$

$$\begin{aligned}
 S(\omega) &= S(\dot{\psi} \hat{k}) + S(R_z \dot{\theta}^j) + S(R_z R_y \dot{\phi}^i) \\
 &= S(\dot{\psi} \hat{k} + R_z \dot{\theta}^j + R_z R_y \dot{\phi}^i) \\
 \boxed{\omega = \dot{\psi} \hat{k} + R_z \dot{\theta}^j + R_z R_y \dot{\phi}^i}
 \end{aligned}$$