Trajectory Generation for Digit

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Introduction

The goal is to make the robot move by computationally calculating joint angles according to generated trajectory to achieve a desired distance. I worked on the trajectory generation part.





Trapezoidal trajectory

Trapezoidal vs polynomial comparison



Research paper method

JERK LIMITED VELOCITY PROFILE GENERATION FOR HIGH SPEED INDUSTRIAL ROBOT TRAJECTORIES

Proposes a trapezoidal trajectory

Generates a time optimal trajectory with the given jerk value (assuming possible max acceleration, max deceleration, max velocity)

Modifies the jerk value to fit the proposed final time generating a time fixed trajectory(assuming possible max acceleration, max deceleration, max velocity)

Generate 3 time segments

- Acceleration (x) jerk(green) + constant acceleration(blue) + jerk(green)
- Constant velocity (x_hat) constant velocity(red)
- Deceleration (x_line) jerk(green) + deceleration(blue) + jerk(green)

Use piecewise functions to generate trajectory

https://www.sciencedirect.com/science/

article/pii/S1474667016373815



Time optimal traveling period

Calculates the best time regions

- X(acceleration)(green blue green)left side
- X_hat (constant velocity)(red)
- X_line (deceleration)(green blue green) right side
- Does not change the green input jerk values



Decides to delete or keep the constant velocity(red) and/or acceleration(blue) and/or deceleration(blue).

And/or it decides to adjusts the max and min acceleration and deceleration value according to the equation below-

$$A \leftarrow 0.5Jx$$
, if $v_p - v_0 > 0.25Jx^2$ (no const. acc.)
 $D \leftarrow 0.5J\overline{x}$, if $v_p - v_f > 0.25J\overline{x}^2$ (no const. dec.)



Time fixed trajectories

Checks if input tf-t0 is larger than time optimal solution. If not it gives an error message and asks to set the optimal time value or a larger value to be the input tf-t0 difference.

Calculates time periods of acceleration deceleration and constant acceleration

- 1. X(acceleration)(green blue green)left side
- 2. X_hat (constant velocity)(red)
- 3. X_line (deceleration)(green blue green) right side

Adjusts the jerk value and stretch the graph to reach tf

Adjust A or D if necessary (explain the γ constant later)

$$A \leftarrow 0.5Jx, \text{ if } x < \frac{2A}{\gamma J} \text{ (no const. acc.)}$$
(33a)
$$D \leftarrow 0.5Jx, \text{ if } x < \frac{2D}{\gamma J} \text{ (no const. dec.)}$$
(33b)
$$J = J_e \leftarrow \gamma J$$
(33c)

Decides to delete the constant velocity(red) and/or acceleration(blue) and/or deceleration(blue) if the trajectory is going back in time accommodate the max velocity.



Jerk readjustment

A jerk minimizing constant y is calculated (different for each condition depending on whether constant acceleration and/or constant deceleration and/or constant velocity is removed).

Value between 0 & 1 to decrease the original jerk value

Jerk value decreased to make the graph continuous and respect the tf value while achieving accurate distance.



Acceleration and deceleration readjustments (rare)

Time optimal

 $A \leftarrow 0.5Jx, \text{ if } v_p - v_0 > 0.25Jx^2 (\text{no const. acc.})$ $D \leftarrow 0.5Jx, \text{ if } v_p - v_f > 0.25Jx^2 (\text{no const. dec.})$ (7)

Time fixed

$$\begin{array}{ll} A \leftarrow 0.5Jx, \mbox{ if } x < \frac{2A}{\gamma J} \mbox{ (no const. acc.)} & (33a) \\ D \leftarrow 0.5Jx, \mbox{ if } x < \frac{2D}{\gamma J} \mbox{ (no const. dec.)} & (33b) \\ & J = J_e \leftarrow \gamma J & (33c) \end{array}$$



Normal trajectory



t4= constant velocity(red)t2= constant acceleration(1st blue)t6= constant deceleration(2nd blue)

CASE (
$$T_4 > 0, T_2 > 0, T_6 > 0, v_0 \neq V, v_f \neq V$$
)
 $V = v_0 - \frac{A^2}{\gamma J} + Ax = v_f - \frac{D^2}{\gamma J} + Dx$ (46)

$$\begin{pmatrix} v_0 - V + \frac{D}{A}(v_f - V) \end{pmatrix} x + 2VT - 2L + \frac{1}{D}(v_f - V) \left(\frac{D^2}{A^2}(v_0 - V) - v_f + V \right) = 0$$

$$\gamma = \frac{A^2}{J(Ax + v_0 - V)}$$
(48)

$$x = \frac{V - v_f}{D} + \frac{D}{J}$$

Jerk readjustment



Without correction

With correction



Constant deceleration region removed



CASE ($T_4 > 0, T_2 > 0, T_6 = 0, v_0 \neq V, v_f \neq V$)

$$V = v_0 - \frac{A^2}{\gamma J} + Ax = v_f + \frac{1}{4}\gamma Jx^2$$
(52)

$$\frac{A(v_0 - V)}{4(V - v_f)}x^2 + (v_f - V)x + 2VT - 2L - \frac{1}{A}(v_0 - V)^2 = 0$$
(53)

$$\gamma = \frac{4(V - v_f)}{Jx^2} \tag{54}$$



Constant Acceleration region removed

Without correction



CASE ($T_4 > 0, T_2 = 0, T_6 > 0, v_0 \neq V, v_f \neq V$) $V = v_0 + \frac{1}{4}\gamma J x^2 = v_f - \frac{D^2}{\gamma J} + Dx \qquad (49)$ $\frac{D(v_f - V)}{4(V - v_0)} x^2 + (v_0 - V)x + 2VT - 2L - \frac{1}{D}(v_f - V)^2 = 0 \qquad (50)$ $\gamma = \frac{4(V - v_0)}{Ir^2} \qquad (51)$



With correction

Non zero initial and final velocities with constant deceleration removed







Constant acceleration and deceleration regions removed

Without correction





CASE ($T_4 = 0, T_2 > 0, T_6 > 0$)

 $\frac{1}{2A}(v_f - v_0 + AT)$

 $\boldsymbol{x} =$

 $\gamma =$

 $v_p = v_0 - \frac{A^2}{\gamma J} + Ax = v_f - \frac{D^2}{\gamma J} + Dx$

 $\frac{A^2(v_0 - v_f - DT)}{D^2 - A^2} + v_0 + v_f \bigg) T - 2L$

 $\left(\frac{A^2}{D-A} + A\right)T + v_0 - v_f$

 $\overline{J\{(v_0 + v_f)T + (v_0 - v_f + AT)x - 2L\}}$

 $\frac{D^2 - A^2}{J\{(A+D)x + v_0 - v_f - DT\}} - \frac{A^2T}{A^2T}$

(34)

(35) $, A \neq D$

(36)

 $A \neq D$

A = D

, A = D

Constant velocity region removed

Without correction



With correction



Constant velocity, acceleration and deceleration region removed





Time optimal equations t4>0 constant velocity region(red)

$$\hat{x} = \frac{2L - (v_0 + V)x - (V + v_f)x}{2V} \ge 0$$
(23)

CASE ($T_4 > 0, T_2 > 0, T_6 > 0$)

$$V = v_0 - \frac{A^2}{J} + Ax = v_f - \frac{D^2}{J} + Dx$$
(24)
$$V - v_0 + A = V - v_f + D$$
(25)

$$x = \frac{1}{A} + \frac{0}{J}, \ \bar{x} = \frac{1}{D} + \frac{1}{J}$$
 (25)

CASE ($T_4 > 0, T_2 = 0, T_6 > 0$)

$$V = v_0 + \frac{1}{4}Jx^2 = v_f - \frac{D^2}{J} + Dx$$
(26)

$$x = 2\sqrt{\frac{V - v_0}{J}}, \ \bar{x} = \frac{V - v_f}{D} + \frac{D}{J}$$
 (27)

CASE ($T_{\rm 4} > 0, T_{\rm 2} > 0, T_{\rm 6} = 0$)

$$V = v_0 - \frac{A^2}{J} + Ax = v_f + \frac{1}{4}Jx^2$$
(28)

$$x = rac{V - v_0}{A} + rac{A}{J}, \ x = 2\sqrt{rac{V - v_f}{J}}$$
 (29)

CASE ($T_4 > 0, T_2 = 0, T_6 = 0$)

$$V = v_0 + \frac{1}{4}Jx^2 = v_f + \frac{1}{4}Jx^2 \tag{30}$$

$$x = 2\sqrt{\frac{V - v_0}{J}}, \ x = 2\sqrt{\frac{V - v_f}{J}}$$
 (31)

Time optimal equations t4=0 constant velocity region(red)

CASE ($T_4 = 0, T_2 > 0, T_6 > 0$) $v_p = v_0 - \frac{A^2}{J} + Ax = v_f - \frac{D^2}{J} + Dx$ (11) $A(\frac{A}{D} + 1)x^2 + \frac{1}{JD}(A + D)(AD - 2A^2 + 2v_0J)x$ $-2L - \frac{1}{D}(v_0 + v_f - \frac{A^2}{J})(v_f - v_0 + \frac{A^2 - D^2}{J}) = 0$ $x \ge \frac{2A}{J}, x \ge \frac{2D}{J}$ (13)

CASE ($T_4 = 0, T_2 = 0, T_6 > 0$)

$$v_p = v_0 + \frac{1}{4}Jx^2 = v_f - \frac{D^2}{J} + Dx \tag{14}$$

$$\frac{J^2}{16D}x^4 + \frac{1}{4}Jx^3 + \frac{1}{4}(2\frac{Jv_0}{D} + D)x^2 +$$

$$2v_0x - 2L + \frac{1}{D}(v_0 + v_f)(v_0 - v_f + \frac{D^2}{J}) = 0$$

$$0 \le x < \frac{2A}{J}, x \ge \frac{2D}{J}$$
(15)
(16)

CASE ($T_4 = 0, T_2 > 0, T_6 = 0$)

$$v_p = v_0 - \frac{A^2}{J} + Ax = v_f + \frac{1}{4}Jx^2 \tag{17}$$

$$\frac{J^2}{16A}x^4 + \frac{1}{4}Jx^3 + \frac{1}{4}(2\frac{Jv_f}{A} + A)x^2 +$$

$$2v_fx - 2L + \frac{1}{A}(v_f + v_0)(v_f - v_0 + \frac{A^2}{J}) = 0$$

$$x \ge \frac{2A}{J}, 0 \le x < \frac{2D}{J}$$
(18)
(19)

CASE ($T_4 = 0, T_2 = 0, T_6 = 0$)

$$v_p = v_0 + \frac{1}{4}Jx^2 = v_f + \frac{1}{4}Jx^2 \tag{20}$$

$$\frac{1}{4}(v_f - v_0)Jx^4 + JLx^3 - (v_f - v_0)^2x^2 + 8v_0Lx - 4\{L^2 + \frac{1}{J}(v_0 + v_f)^2(v_f - v_0)\} = 0$$

$$0 \le x < \frac{2A}{J}, 0 \le x < \frac{2D}{J}$$
(21)
(22)

Time fixed equations t4>0 constant velocity region(red)

CASE ($T_4 > 0, T_2 > 0, T_6 > 0, v_0 \neq V, v_f \neq V$)

$$V = v_0 - \frac{A^2}{\gamma J} + Ax = v_f - \frac{D^2}{\gamma J} + Dx \qquad (46)$$

$$\left(v_0 - V + \frac{D}{A}(v_f - V)\right)x + 2VT - 2L$$

$$+ \frac{1}{D}(v_f - V)\left(\frac{D^2}{A^2}(v_0 - V) - v_f + V\right) = 0 \qquad (47)$$

$$\gamma = \frac{A^2}{J(Ax + v_0 - V)} \qquad (48)$$

CASE ($T_4 > 0, T_2 = 0, T_6 > 0, v_0 \neq V, v_f \neq V$)

$$V = v_0 + \frac{1}{4}\gamma J x^2 = v_f - \frac{D^2}{\gamma J} + Dx$$
 (49)

 $\frac{D(v_f - V)}{4(V - v_0)}x^2 + (v_0 - V)x + 2VT - 2L - \frac{1}{D}(v_f - V)^2 = 0$ (50)

$$\gamma = \frac{4(V - v_0)}{Jx^2} \tag{51}$$

CASE ($T_4 > 0, T_2 > 0, T_6 = 0, v_0 \neq V, v_f \neq V$)

$$V = v_0 - \frac{A^2}{\gamma J} + Ax = v_f + \frac{1}{4}\gamma Jx^2$$
(52)
$$\frac{A(v_0 - V)}{4(V - v_f)}x^2 + (v_f - V)x + 2VT - 2L - \frac{1}{A}(v_0 - V)^2 = 0$$
(53)
$$\gamma = \frac{4(V - v_f)}{Jx^2}$$
(54)

CASE ($T_4 > 0, T_2 = 0, T_6 = 0, v_0 \neq V, v_f \neq V$)

$$v=v_0+\frac{1}{4}\gamma Jx^2=v_f+\frac{1}{4}\gamma Jx^2$$

$$\begin{pmatrix} (v_0 - V)^2 - \frac{(v_f - V)^3}{(v_0 - V)} \end{pmatrix} x^2$$

$$-4(L - VT)(v_0 - V)x + 4(L - VT)^2 = 0$$

$$\gamma = \frac{4(V - v_0)}{Jx^2}$$
(57)

CASE ($T_4 > 0, v_0 = v_f = V$) Since there are no acceleration and

Since there are no acceleration and deceleration regions, the jerk scaling γ is meaningless, and we have the following.

$$x = \bar{x} = 0, \hat{x} = T \tag{58}$$

(55)

CASE ($T_4 > 0, v_0 = V, v_f \neq V$) Since there is no acceleration region, x = 0 and \bar{x} can be found from the displacement condition (6).

 \boldsymbol{x}

$$=\frac{2(L-VT)}{V-v_f}\tag{59}$$

We find the equations for γ by dividing the cases depending on whether or not constant acceleration region exists.

$$\gamma = \begin{cases} \frac{4(V-v_f)}{Jx^2} &, \frac{2(V-v_f)}{Jx} \le \frac{D}{J} \\ \frac{D^2}{J(Dx-V+v_f)} &, \text{ otherwise} \end{cases}$$
(60)

CASE ($T_4 > 0, v_0 \neq V, v_f = V$) With similar reasoning used in the previous case, the following conditions.

$$\begin{split} x &= \frac{2(L-VT)}{V-v_0} \\ \gamma &= \begin{cases} \frac{4(V-v_0)}{Jx^2} &, \frac{2(V-v_0)}{Jx} \leq \frac{A}{J} \\ \frac{A^2}{J(Ax-V+v_0)} &, \text{ otherwise} \end{cases} \end{split}$$

Use x or x_line equations from time optimal solution if not specified

Time fixed equations t4=0 constant velocity region(red)

 $\begin{aligned} \text{CASE} \left(T_4 = 0, T_2 > 0, T_6 > 0 \right) & \text{C} \\ v_p = v_0 - \frac{A^2}{\gamma J} + Ax = v_f - \frac{D^2}{\gamma J} + Dx & (34) \\ x = \begin{cases} \frac{\left(\frac{A^2(v_0 - v_f - DT)}{D^2 - A^2} + v_0 + v_f\right)T - 2L}{\left(\frac{A^2}{D - A} + A\right)T + v_0 - v_f} & \text{,} A \neq D \\ \frac{1}{2A}(v_f - v_0 + AT) & \text{,} A = D \\ \frac{1}{2A}(v_f - v_0 + AT) & \text{,} A = D \\ \frac{A^2T}{J\{(A + D)x + v_0 - v_f - DT\}} & \text{,} A \neq D \\ \frac{A^2T}{J\{(v_0 + v_f)T + (v_0 - v_f + AT)x - 2L\}} & \text{,} A = D \end{cases} \end{aligned}$

CASE ($T_4=0, T_2=0, T_6>0$)

$$v_p = v_0 + \frac{1}{4}\gamma J x^2 = v_f - \frac{D^2}{\gamma J} + Dx$$
 (37)

$$C_{2}x^{2} + C_{1}x + C_{0} = 0, \text{ where}$$

$$C_{2} = (v_{0} - v_{f} - \frac{DT}{2})^{2}$$

$$C_{1} = -2v_{f}T(DT + 2v_{f}) + T(v_{0} + v_{f})^{2} + 4L(v_{f} - v_{0}) + 2LDT$$

$$C_{0} = \{2L - (v_{0} + v_{f})T\}\{2L - T(2v_{f} + DT)\}$$

$$(38)$$

$$\frac{1}{4}Jx^{2}\gamma^{2} + (v_{0} - v_{f} - Dx)\gamma + \frac{D^{2}}{J} = 0$$

$$(39)$$

CASE ($T_4 = 0, T_2 > 0, T_6 = 0$)

$$v_p = v_0 - \frac{A^2}{\gamma J} + Ax = v_f + \frac{1}{4}\gamma J x^2 \tag{40}$$

$$C_{2}x^{2} + C_{1}x + C_{0} = 0, \text{ where}$$

$$C_{2} = (v_{f} - v_{0} - \frac{AT}{2})^{2}$$

$$C_{1} = -2v_{0}T(AT + 2v_{0}) + T(v_{0} + v_{f})^{2} + 4L(v_{0} - v_{f}) + 2LAT$$

$$C_{0} = \{2L - (v_{0} + v_{f})T\}\{2L - T(2v_{0} + AT)\}$$

$$(41)$$

$$\frac{1}{4}Jx^{2}\gamma^{2} + (v_{f} - v_{0} - Ax)\gamma + \frac{A^{2}}{J} = 0$$

$$(42)$$

CASE ($T_4 = 0, T_2 = 0, T_6 = 0$)

$$v_p = v_0 + \frac{1}{4}\gamma Jx^2 = v_f + \frac{1}{4}\gamma Jx^2$$
(43)
$$(v_0 - v_f)x^2 + \{(3v_f + v_0)T - 4L\}x + \{2L - (v_0 + v_f)T\}T = 0$$
(44)

$$\gamma = \left\{ egin{array}{c} rac{4(v_f-v_0)}{J(x^2-x^2)}, & v_f
eq v_0 \ rac{4(L/x-2v_0)}{Jx^2}, & v_f = v_0 \end{array}
ight.$$

Use x or x_line

(45) equations from time optimal solution if not specified

4 pose animation











C conversion of matlab code

Matlab coder-assigned sizes to all the variable and arrays

Cygwin

Replit to test the generated files



Robot simulation

Generated angles applied on a

simulation

Show simulation



Thank You