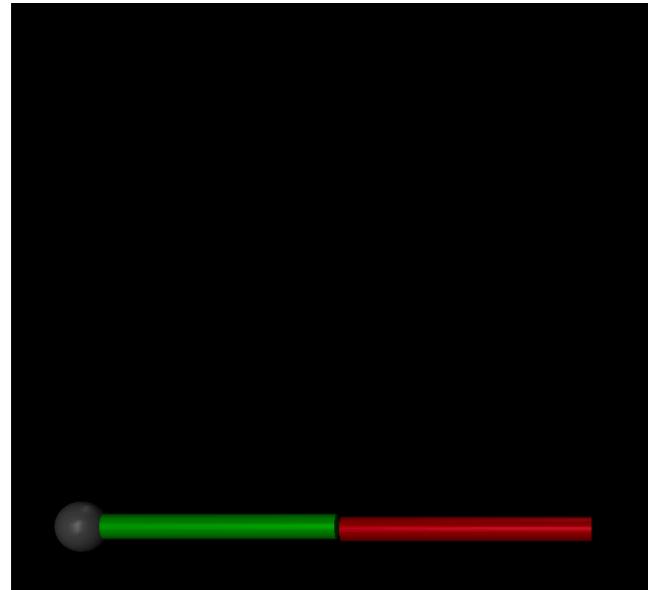


# Trajectory tracking control

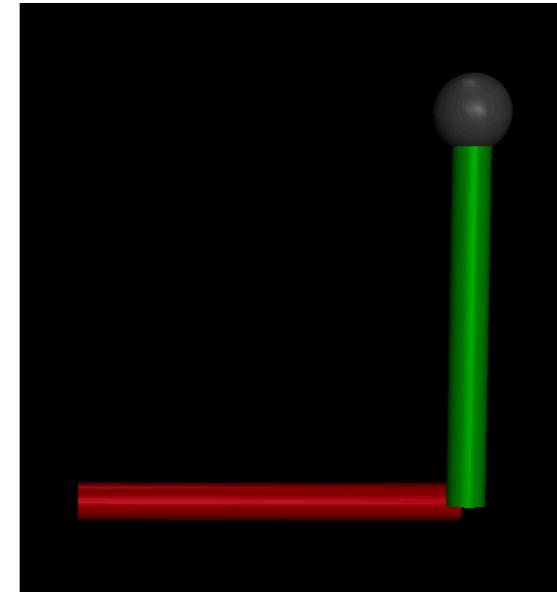
Trajectory generation and tracking



Start

Red:  $q_0 = -\pi/2$

Green:  $q_1 = 0$



End

Red:  $q_0 = \pi/2$

Green:  $q_1 = \pi/2$

# Trajectory generation

Generate a trajectory  $q(t)$  and track the trajectory

Cubic Trajectory

$$q(t) = a_0 + a_1 t + a_2 t^2 + a_3 t^3 \quad a_0, a_1, a_2, a_3 \text{ are constants}$$

Boundary conditions

$$q(t = 0) = q_0, \quad q(t = t_f) = q_f, \quad \dot{q}(t = 0) = 0, \quad \dot{q}(t = t_f) = 0$$

Solving for a's

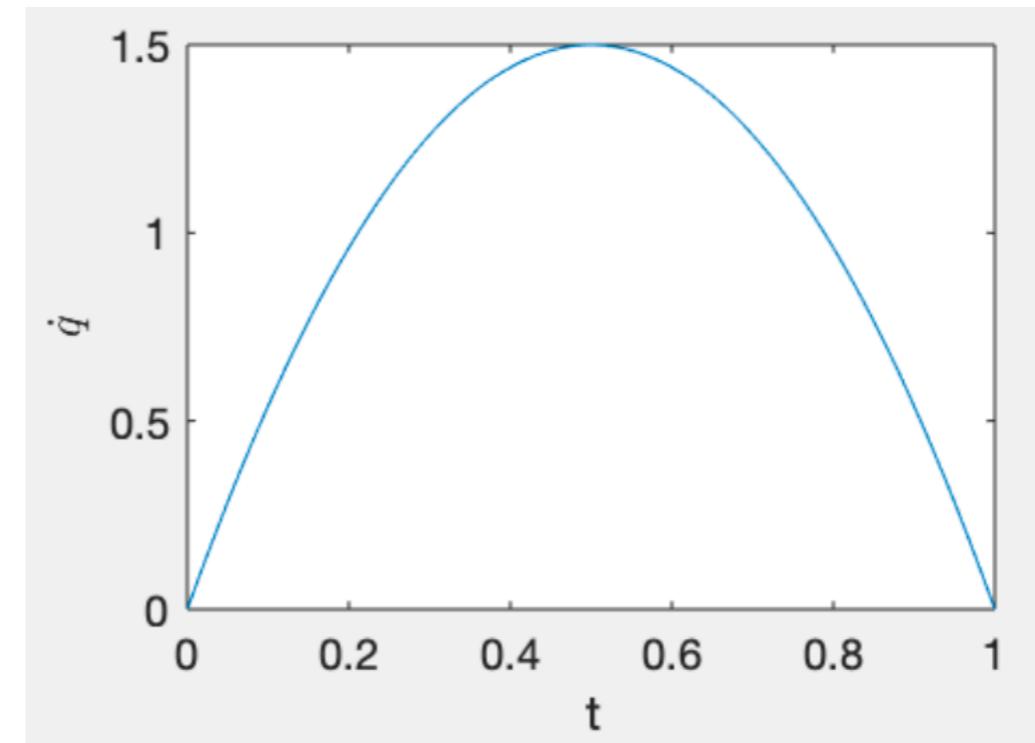
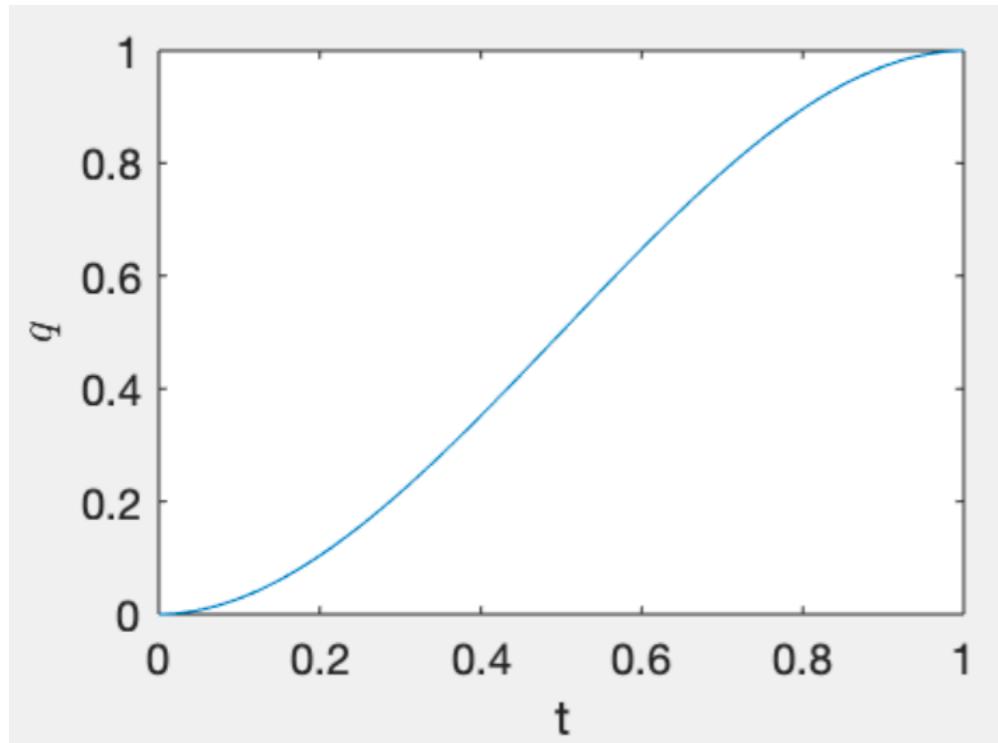
$$\begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \end{bmatrix} = \frac{1}{(t_f - t_0)^3} \begin{bmatrix} q_f t_0^2 (3t_f - t_0) + q_0 t_f^2 (t_f - 3t_0) \\ 6t_0 t_f (q_0 - q_f) \\ 3(t_0 + t_f)(q_f - q_0) \\ 2(q_0 - q_f) \end{bmatrix}$$

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# Equations of manipulator

Equations of motion:  $M \ qddot + C + G = \tau$

Equations of motion (MuJoCo notation):

$$M \ qacc + qfrc\_bias = qfrc\_applied + ctrl$$

- $M$  is the mass matrix
- $qddot = qacc =$  acceleration of degrees of freedom
- $C + G$  (gravity + Coriolis) =  $qfrc\_bias$
- $\tau$  (torque) =  $qfrc\_applied$  OR  $ctrl$
- $qfrc\_applied$  is always available (generalized force)
- $ctrl$  is available only if an actuator is defined

# Tracking Control

Equations:  $M \ddot{q} + f = \tau$  where  $f = C + G$

## 3) Controllers

### i) Proportional-Derivative control

$$\tau = -K_p(q - q_{ref}) - K_d(\dot{q} - \dot{q}_{ref})$$

### ii) (gravity + coriolis forces) + PD control

$$\tau = f - K_p(q - q_{ref}) - K_d(\dot{q} - \dot{q}_{ref})$$

### iii) Feedback linearization

$$\tau = M(-K_p(q - q_{ref}) - K_d(\dot{q} - \dot{q}_{ref})) + f$$