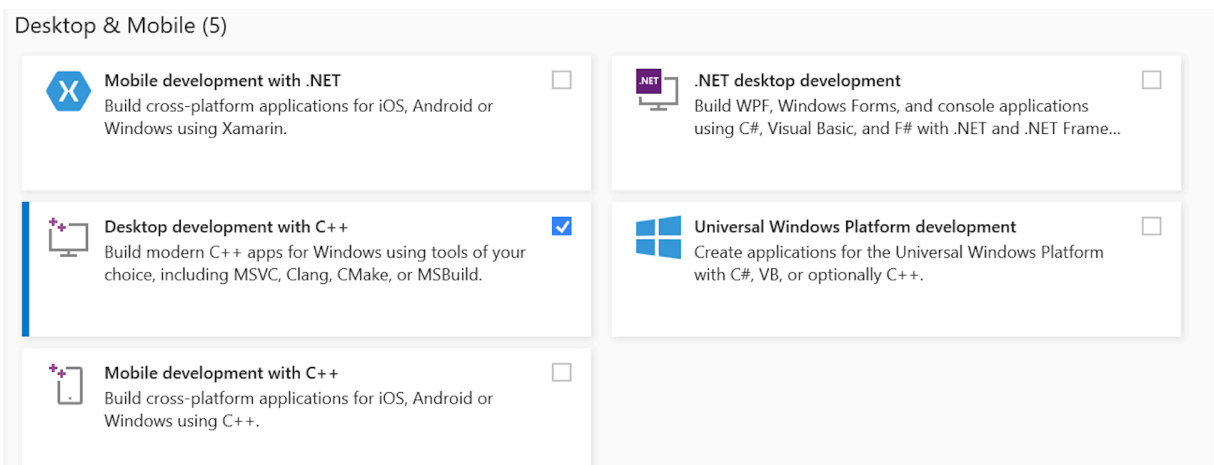


1) Download mujoco200\_win64 from <https://roboti.us/download.html>. Unzip the file and drop it in Documents

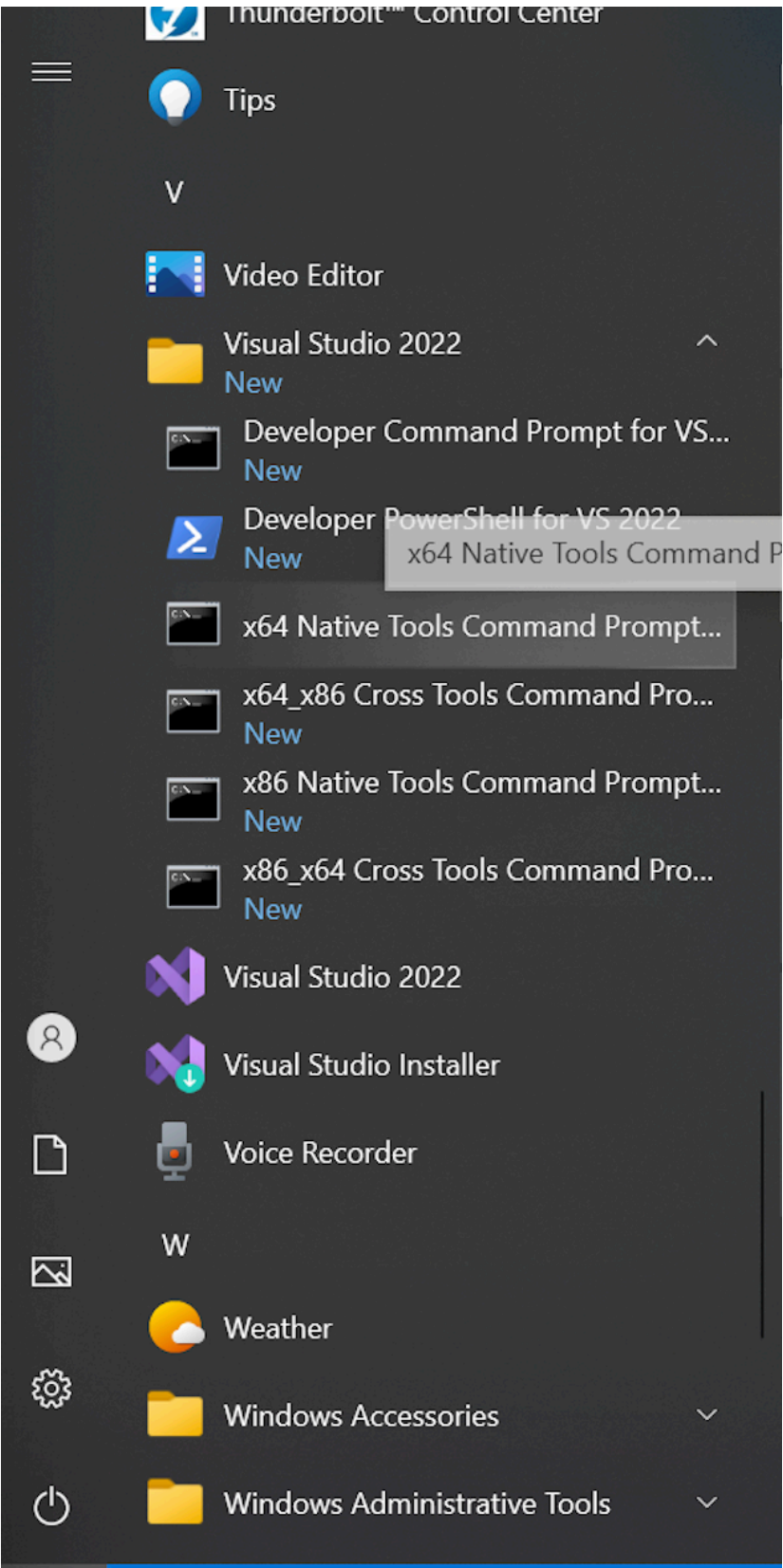
2) Download the license file from <https://roboti.us/file/mjkey.txt>. Drop it in the bin folder inside mujoco in the previous step

3) Download the Visual Studio Installer (select community version) here: <https://visualstudio.microsoft.com/downloads/>

Once the installer has downloaded, run it. When prompted to choose programs, choose the one that says “Desktop development with C++” (see screenshot below). Please restart your computer after installation.



4) We will open the x64 shell to compile and run MuJoCo. Go to: Start (bottom left corner) —> Visual studio —> x64\_Native Tools Command Prompt. (see screenshot below)



In this cmd shell, navigate to the sample folder. Then type  
C:\mujoco\_path\sample>make

In terminal, navigate to the bin folder. Then type C:

\mujoco\_path\bin>simulate ../model/arm26.xml

If everything worked fine then you should see a GUI open up and an arm moving. You are all set.

5) In mujoco we will edit xml (model files) (see folder model) and write C code (see folder sample). A good editor will help write both files. I suggest downloading and installing Atom, <https://atom.io/>