

1) Download mujoco200_macos from <https://roboti.us/download.html>. Unzip the file and drop it in Documents

2) Download the license file from <https://roboti.us/file/mjkey.txt>. Drop it in the bin folder inside mujoco in the previous step

3) Check if you have gcc/make installed. In terminal type `make --version` and `gcc --version` (`--` is two hypens). If you get the version number, you are all set. Else, install xcode. In terminal type `>> xcode-select --install` and click “install when prompted.

4) In terminal, navigate to the sample folder. Then type `>>make`

In terminal, navigate to the bin folder. Then type `>>./simulate ../model/arm26.xml`

If everything worked fine then you should see a GUI open up and an arm moving. You are all set.

5) In mujoco we will edit xml (model files) (see folder model) and write C code (see folder sample). A good editor will help write both files. I suggest downloading and installing Atom, <https://atom.io/>

Known problems

- Typing `./simulate ../model/arm26.xml` first time might give an error that the files are from an unknown developer. If this is the case, navigate to Settings > Security & Privacy

> General. You should see the file as an app that needs to be approved.