Email solutions to pranav@uic.edu.

- 1. Simulated Rube Goldberg machine: Your goal is to create a cascading effect like that in Rube Goldberg machine using geometries available in MuJoCo. You can also arrange by different orientation/position/size/shape to create more interesting behaviors. Use at least 10 geometries. Here is one example from YouTube. https://youtu.be/OHwDf8njVfo?t=85
 - (a) The xml files should be such that when loaded using simulate, nothing moves.
 - (b) Write a C file that would induce movement in any one geometry that would have a cascading effect. Adjust the camera motion so that it is easy to see the cascading effect.